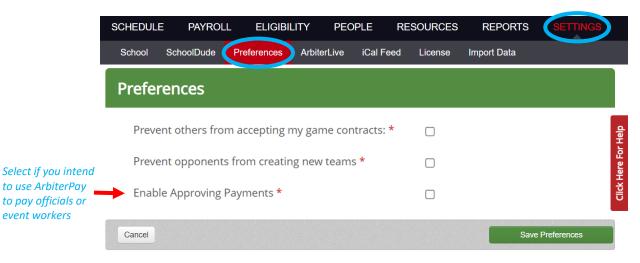
ArbiterGame Quick Guide and Helpful Information:

8/10/21

1.) Select your "Preferences"

Click/select the Preferences that will work best for you.



2.) Add "Staff"

Once the Staff is created, assign a "Role" to each. All listed staff receive Arbiter notifications. <u>https://arbitersports.force.com/schools/s/article/Adding-ArbiterGame-Staff-Members</u>

SCHEDULE	PAYROLL	ELIGIBILITY	PEOPLE	RESOURCES	REPORTS	SETTING	S
Staff /ork	ers Officials	Roles					
School Sta	aff				1	tJ Add New S	Staff Member
Title	Name		Address		Phone Number	Role	Actions
Admin Assistant	Anne Antoine politicario (Part	and the second second	12448788			Payor	/ =
Athletic Director	Ter Angels Angenetigte and	(r. m)	Paretti Nga Sila 218 Sak B. Paretti, Massachi	a 2010-1223	(88) 415-192	Admin	/ 1

3.) Setup "Sites" and "Opponents"

SCHEDU Teams		ROLL		PEOPLE	RESOURCES	REPORTS	SETTINGS	
7 Si	ites						tา Manage Sate	ellite Sites
OTHER	All Around Gy 149 Washingt		cademy Plainville Massachusett	s 02762				Help
OTHER	Franklin - Bea 450 Beaver S		urf lin Massachusetts 020	038				Iick Here For
R	Franklin HS - 218 Oak Stree		Massachusetts 02038	-1842				Clic

SCH	EDULE	PAYROLL	ELIGIBILITY	PEOPLE	RESOURCES	REPORTS	SETTINGS	
Теа	ams Site	es Opponents						
		onents						
Manage	your list of op	ponent schools for al	l sports & levels. Oppone	nts that are inactiv	ve in ArbiterGame are in italics	i.	+ Add / Remove	Opponents
	tion (0) –							For Help
	A	Abington High So 201 Gliniewicz W	hool ay Abington MA 02351	-2095 1				Click Here Fo
	B		h Regional High Schoo Acton MA 01720-3098					2
	Description Descripti Description Description Description Description Descrip	Algonquin Regior 79 Bartlett St Nor	nal High School thborough MA 01532 1					2
		Andouar Llink Ca	haal					n

4.) Setup "Teams"

- Remove and/or add teams to make your list accurate.
- You cannot remove a team if there are games assigned to it (filter the schedule for past and future games to find and delete them).
- If there are games attached to a team that you need to delete, try merging those games into a new team you have created.

efore deleting this team, select the team that	New Team:		_		
oster and games will be reassigned to.	Baseball, Boys Junior Varsity - B	Cancel	Delete Team		
			Cancel	Save Changes	

- IMPORTANT:

Please remove varsity teams that have not been registered on the Institutional Registration Form. Please remove all varsity teams if your team(s) are a "Guest" to a Coop team.

The preliminary technology will be removing unregistered teams and the "Guests" of coop teams and their schedules throughout the season.

- Football should not be listed as COED (it will cause issues with the Assigner piece).
- Use High School levels for High School teams. Use Middle School levels for Middle School teams.
- Adding "Squads" is the same process as adding the initial team.

SCHEDULE	PAYROLL	ELIGIBILITY	PEOPLE	RESOURCES	REPORTS	SETTINGS	
Teams Sites	s Opponents						
49 Team	S					+ Create Ne	w Team
Select Sport	~	Select Gender	~	Select Level	Ƴ Squ	uad Name	_
Baseball		Boys		Freshman			집 통
Baseball		Boys		Junior Varsity			Here For
Baseball		Bovs		Varsitv		[¹ , ¹]	M¥

5.) Setup "Teams Defaults"

One of the most important steps in the initial set up.

- Team defaults are used any time a schedule is created.
- Add each team's default site, default assigning group, and default start time.
- Assigners will **NOT** see your games if the games do not have an assigning group number.

Edit 1	Team						
Sport:	Baseball		~				
Level:	Varsity		~				
Gender:	Boys		~				
Location							
Location					Times		
	Site:	Franklin HS - Varsity F	Fid	•	Setup:	3:00 PM	~
		Franklin HS - Varsity F Baseball Diamond	Fid	×	Setup:	3:00 PM	× ×
	Site: Sub Site:		Fld		Setup: Dismiss (Home):	N/A	
			Fld		Setup:		
	Sub Site:	Baseball Diamond			Setup: Dismiss (Home):	N/A	~
					Setup: Dismiss (Home): Dismiss (Away):	N/A N/A	~
Default	Sub Site:	Baseball Diamond	ing Group		Setup: Dismiss (Home): Dismiss (Away): Departure Time: Game Start:	N/A N/A N/A 3:45 PM	2 2 2 2
Default Assig	Sub Site:	Baseball Diamond	ing Group	~	Setup: Dismiss (Home): Dismiss (Away): Departure Time:	N/A N/A N/A	> > >

Cancel

Save Change

6.) Adding Games

- Methods for adding games are [1] individually, using the [2] import template, using the [3] league scheduler tool or using the [4] smart scheduler.

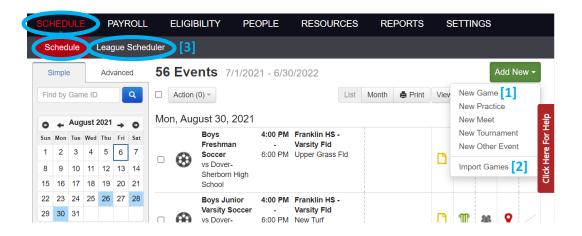
https://arbitersports.force.com/schools/s/topic/0TO36000000HOeTGAW/scheduling

- Conflicts occur when duplicate games are entered. Avoid entering a duplicate game. If an assigner added a game, you have the ability to "Claim a Game" from them.
- Games will only show on ArbiterLive if the game is marked as "Published."

- IMPORTANT:

Please remove varsity teams that have not been registered on the Institutional Registration Form. Please remove all varsity teams if your team(s) are a "Guest" to a Coop team.

The preliminary technology will be removing unregistered teams and the "Guests" of coop teams and their schedules throughout the season.



SCHEDUL	E PAYROLL	ELIGIBILITY P		REPORTS	SETTINGS	
Teams	Sites Opponents	3				
Edit 1	Team					
Sport:	Soccer		~		field Mana East Hale	diau jo
Level:	Varsity		~			
Gender:	Boys		~		t	
	ults Roster Smart		Followers tional games entered when you enter a	Add New		

7.) Editing Games

- Deleting games should be avoided if possible. Instead, use the game statuses and game details to update games (i.e. Cancellations, Rainouts, and Postponed games).
- If a game that needs to be deleted has an ArbiterOne Assigning group attached to it, the best practice is to notify the assigner to remove the game first. Once the assigner has removed the game, both schools will be able to remove the game from their schedule. If one of the schools removes the game prior to the assigner removing the game, the opponent will be unable to delete the game from their schedule until the assigner has removed the game. In short, the assigner cannot be the last one to remove a game from their schedule. It is recommended that schools edit the game status (Canceled, etc.) instead of choosing to delete the game.
- After making edits to a game, the opponent and the Assigner must accept those edits for them to show on their end. Games that need attention are marked by a RED contract.
- When making edits, you will receive an option to send notifications. It's important that the assigners are notified of game edits.

Schedule League Sched	luler				
Contradict Contradict					
Edit Game					
ast modified by on We	ednesday, Jun	e 30, 2021 5:44 PM. <mark>View H</mark> i	story		
tch-up:					
	_			- 22 - 22 - 1	
Soccer, Boys Freshman	v vs	Dover-Sherborn High Sch	ool 🗸 🗆 Cros	is Level	
		Add Mars Oppopping			
		Add More Opponents			
Where		When		Info	
Where A Away			8/30/2021	Info Publish:	
A Away		When Date: *	8/30/2021		
	~		8/30/2021 4:00 PM	Publish: es Normal	
A Home A Away	>	Date: * Start Time:	4:00 PM 🗸	Publish: Tes Normal Rainout Canceled	
Home A Away Franklin HS - Varsity Fld		Date: *		Publish: Tes Normal Rainout	× ×

8.) Adding Scores to the Schedule

- Score fields do not show next to games that have not yet occurred.



- Score fields appear once games have been played when scores can then be entered.



9.) Videos of ArbiterGame Trainings

League training videos are available on our MIAA | ArbiterGame Webpage. http://www.miaa.net/contentm/easy_pages/view.php?page_id=319&sid=38&menu_id=290

ArbiterGame Helpful Information:

8/9/21

A.) ArbiterSports Mobile App

Ready for download and available for iOS and Android mobile devices. Fans can find and favorite school teams and get up to date schedules. Athletic Directors version will be available soon.



B.) If an Opponent Creates a Home Game for the Opposing Team

If the visiting team has entered the game, the home team only needs to accept the contract for that game. When they do that, they will receive the popup you see below where they have the option to choose the assigning group as well as add game details for facility and transportation.

1 Event 8/6/2021 - 8/6/2021		
 Action (0) - Fri, August 06, 2021 	Accept Game Contract	
Boys Varsity Baseball vs TEST - American Fork F	Site Bear River High School	
Contract Addendum	Sub Site Bear River Stadium	Your Status
Participation Fee \$0	Assigned by: 105433 Varsity	
Breach Fee \$0 Notes	 Arrange transportation for this game Arrange facility for this game 	Opponent Status TEST - American For (Eric Robinson - 08/0
Game ID 1235875168 View Contract	Set Up Time: Clean Up Time: 5:00 PM - 7:15 PM -	
Action (0) -	 This request has been communicated to our Facilities Coordinator This request has been approved 	
	Accept Close	

Schools that enter away games should allow the AD of the home team to accept the contract. If the away team accepts the contract on behalf of the AD at the other school, that AD would not have the ability to set the assigning group as shown above. The AD would have to go into the Edit Game screen and make that adjustment.

C.) Change/Update a Game that Assigner Created

If an Assigner creates a game and the AD needs to make an adjustment to the game, they simply need to make the edit (time, date, site, etc) and then "Save" the game. That will trigger an option to send out notifications. The Assigner will be notified of the change. The Assigner is made aware that there is a game change when they login to their group because that game will be highlighted in orange and the contract icon will no longer be green. Once the assigner has accepted the change, the change will be made across the board for everyone.

D.) Changes to a Game

Before you can modify the game details, you must first accept the game contract then make your changes and "Save" them which will trigger notifications to others.