



MIAA Football Committee Meeting Highlights January 19, 2021

The Football Committee met virtually on January 19, 2021 with approximately 27 people on the call including football committee members, MIAA staff and tournament directors.

Football Sport Modifications: The modifications subcommittee finalized the modifications during the first week of January. Josh MacCreery presented the modifications to the Football Committee for approval.

Motion: To approve the presented Fall II Football playing modifications. (D. Heres/ J. Gamache) **APPROVED** Unanimously

The modifications will be presented to the Sports Medicine Committee on Monday, January 25, 2021.

Football Playoff Proposals: Following the December 2020 meeting of the Football Committee, a survey was developed and sent out to all MIAA Football playing schools. The committee discussed the survey results and the best plan of action moving forward.

Football Structure 2021 & 2022: The committee discussed various ideas for football regular season games as well as tournament.

Motion: Use the current format structure of 8-weeks qualifying and 16 teams making the playoffs for the Fall 2021 season. (J. Pignone/B. Fonseca) **NO CHANGE 9-9-2**

Motion: To have a qualifying period of 9-weeks beginning the weekend after Labor Day. After the 9-week qualifying period, there would be three rounds of playoffs with 8-teams making the playoffs from each of eight divisions. The state finals would take place the weekend of December 3 & 4, 2021. No consolation games would be scheduled by the Football Committee but given that schools could play 11 total games, including a Thanksgiving Day game, additional game(s) could be scheduled by schools. (J. Costa/D. Bauer). **APPROVED 17-2-1**

Next steps include submission of this design to TMC. A sub-committee will meet to organize details of this proposal.

MIAA Tournament for Fall II:

Motion: To recommend to the TMC for no MIAA sponsored tournament during the Fall II season of this school year. (J. Costa/D. Bauer) **APPROVED 20-0-1**

